

DESERT VIPERS

SEASON 3

PEOPLE & PLANET REPORT

NOVEMBER 2025



COMMENTS



FROM THE CEO, PHIL OLIVER

"We're thrilled to launch our very first People & Planet Report, documenting all of the work that we do within our community and beyond. In Season 3 of DP World ILT20 we did more with our community and for our planet than ever before, and the results show. We have some exciting plans in Season 4 which I'm really looking forward to, expanding on our Schools Programme, Talent Pathway, and prioritising nature. We hope to make a big splash at the start of the tournament when we walk out onto the pitch in our new green kit for the first time, visibly showing our commitment to people and the planet across the whole season."



FROM THE BUSINESS SUSTAINABILITY LEAD, BEN HARDY-JONES

"I'm delighted to share our revised annual sustainability report - the new People & Planet Report! We've continued to make enormous strides when it comes to reducing our environmental impact - the flagship initiative of Season 3 being our work on sportswear. This is showing strong results, as we've reduced our carbon footprint by 19.5% vs Season 1. But in addition, we're now doing more than ever in our community, through our Schools Programme, Talent Pathway, BioBlitz, and more! This updated report reflects that, and I hope you enjoy reading about our work."

SDGS ADDRESSED



CONTENTS

01	Key Stats	4
02	People Spotlight 1: Educating The Next Generation Through Our Schools Programme	5
03	People Spotlight 2: Developing Cricket In The Region With Balqis Capital	7
04	People Spotlight 3: Giving Back To Our Community	8
05	Season 3 Carbon Footprint	11
06	Planet Spotlight 1: More Sustainable Sportswear With Palmfit	13
07	Planet Spotlight 2: Better Hotel Stays With Ja The Resort	14
08	Planet Spotlight 3: Playing For The Planet At The Sustainability Match	15
09	Looking Ahead	16
10	Sustainability Partners	17
11	Glossary	18
12	Appendix	19

SEASON 3 KEY STATS

10,250



students engaged
in Schools
Programme

**55
SCHOOLS**



visited

366 HOURS



of cricket, sustainability,
and mental wellbeing
coaching delivered

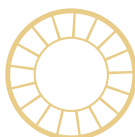
2 'WAKE & SHAKE'

events hosted

7 COACHES

employed

10 SDGS



Actively contributed to

735.2 tCO₂e



Footprint for Season 3

19.5%

Vs Season 1

56.5 tCO₂e



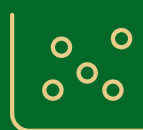
Emissions per match

16 kgCO₂e



Per fan attended

**1,022 DATA
POINTS**



PEOPLE SPOTLIGHT 1

EDUCATING THE NEXT GENERATION THROUGH OUR SCHOOLS PROGRAMME

SUMMARY

The Desert Vipers Schools Programme is designed to make cricket accessible, inclusive, and inspiring for boys and girls. Through structured coaching sessions, engaging cricket-themed activities, and special events, the programme introduces thousands of young people to the game each year through the lens of sustainability.

Led by qualified coaches, the programme focuses on developing fundamental skills, teamwork, and confidence – whether students are picking up a bat for the first time or refining their game.

Beyond cricket skills, it also emphasises sustainability, mental wellbeing, and character development, helping young people stay active, learn resilience, and connect with others in a positive environment.

By bringing cricket directly into schools, the Desert Vipers Schools Programme plays a key role in growing the sport at grassroots level.

GROWTH OF THE PROGRAMME

SEASON 2

27 schools
4,000 students
162 hours of free sessions
3 coaches
Dubai

SEASON 3

55 schools
10,250 students
366 hours of free sessions
7 coaches
Dubai, Abu Dhabi, Sharjah, India



3.4: By 2030, reduce by one third premature mortality from non-communicable diseases through prevention and treatment and promote mental health and well-being.



4.7: By 2030, ensure that all learners acquire the knowledge and skills needed to promote sustainable development, including, among others, through education for sustainable development and sustainable lifestyles, human rights, gender equality, promotion of a culture of peace and non-violence, global citizenship and appreciation of cultural diversity and of culture's contribution to sustainable development.



12.8: By 2030, ensure that people everywhere have the relevant information and awareness for sustainable development and lifestyles in harmony with nature.



13.3: Improve education, awareness-raising and human and institutional capacity on climate change mitigation, adaptation, impact reduction and early warning.





The Desert Vipers Schools Programme is widely praised for:

- Inspiring young students by blending coaching with fun.
- Creating lasting engagement, both within individual schools and across the community.
- Empowering girls and unveiling pathways to elite tournaments for both boys and girls.
- Championing sustainability, influencing both behaviour and mindsets.

DIRECTOR OF SPORT AT GEMS METROPOLE, MOTOR CITY

"The Desert Vipers Schools Programme has created lasting social impact at GEMS Metropole, enhancing cricket provision while deepening community engagement. The programme has supported skill development, inspired participation, and left a legacy of opportunity. A standout initiative was the upcycling of old cricket kits into a student-led enterprise, 'Membear' – a powerful example of sustainability in action. This meaningful collaboration not only fostered environmental responsibility but also entrepreneurial learning. Through sport, mentorship, and innovation, the Vipers have empowered students and strengthened community ties, setting a new standard for purposeful school partnerships."

PE TEACHER AT SHEIKHA MARIAM BINT GHANIM AL SHAMSI SCHOOL, SHARJAH

"I would like to say a big thank you to the Desert Vipers coaches for your dedication and effort in leading our cricket sessions at Sheikh Mariam School. Your expertise, enthusiasm, and commitment to developing the students' skills and teamwork have made a lasting positive impact. The pupils had so much fun in the sessions and really enjoyed learning a new sport. We appreciate the time and passion you have invested in our school community."

THANKS TO OUR SCHOOLS PROGRAMME PARTNERS



PEOPLE SPOTLIGHT 2

DEVELOPING CRICKET IN THE REGION WITH BALQIS CAPITAL

The Desert Vipers Talent Pathway, Powered by Balqis Capital, is a high-performance cricket development programme designed to uncover and nurture the very best young cricketers in the UAE. Through expert coaching and mentorship from a world-class team of international coaches, the programme offers a direct route into the Desert Vipers' first-team set-up for boys and provides girls with access to elite training environments and development opportunities as part of the Vipers' long-term commitment to growing the women's game in the region.

PHIL OLIVER, CEO AT DESERT VIPERS

"Through this initiative, we're building a clear and aspirational pathway for talented young cricketers in the UAE. This is about more than just identifying talent, it's about developing future professionals in an environment where excellence is the standard."

LAURA MANN, BALQIS CAPITAL

"We are proud to be a pioneer, launching a first of its kind programme that gives talented young boys and girls a clear pathway into professional cricket. At Balqis Capital, we believe in backing ambition, whether it is in sport, business, or life. This initiative reflects our values of discipline, opportunity, and long-term vision. We are delighted to be working alongside the amazing team at Desert Vipers to deliver this."

THANKS TO OUR TALENT PATHWAY PARTNER



3.4: By 2030, reduce by one third premature mortality from non-communicable diseases through prevention and treatment and promote mental health and well-being.



8.6: By 2020, substantially reduce the proportion of youth not in employment, education or training.



PEOPLE SPOTLIGHT 3

GIVING BACK TO OUR COMMUNITY

HEROES OF HOPE SESSIONS

The Desert Vipers have provided free cricket sessions for the last two years to the Heroes of Hope, an organisation supporting People of Determination. Cricket has been used as a unifying tool to empower athletes of determination via mixed-ability coaching and wider community events.



10.2: By 2030, empower and promote the social, economic and political inclusion of all, irrespective of age, sex, disability, race, ethnicity, origin, religion or economic or other status.

KIT DISTRIBUTION - BAT FOR A CHANCE

Desert Vipers have a zero kit to landfill policy, to reduce the environmental impact of the sports kit we use. At the end of each season, kit is collected in a wheelie bin, and separated for re-use, donating, or upcycling/recycling. In partnership with Bat For A Chance, the majority of this kit is distributed to those who need it in cricket-playing nations.



10.2: By 2030, empower and promote the social, economic and political inclusion of all, irrespective of age, sex, disability, race, ethnicity, origin, religion or economic or other status.



12.5: By 2030, substantially reduce waste generation through prevention, reduction, recycling and reuse.



WOODHALL SPA CRICKET CLUB FESTIVAL

Desert Vipers sponsored 350 reusable cups for the 2025 Woodhall Spa Cricket Club (WSCC) Festival. We aim to bring others with us on the sustainability journey, so are committed to helping the cricket community become more sustainable. By sponsoring these reusable cups, Desert Vipers helped WSCC to reduce the amount of single-use cups.



12.5: By 2030, substantially reduce waste generation through prevention, reduction, recycling and reuse.

BIOBLITZ

To celebrate Desert Vipers' becoming the first cricket signatory to the IUCN Sports for Nature Framework, we undertook a BioBlitz at our Team Hotel, JA The Resort, with students from JA School, supported by Nature Wave. 97 species were recorded over 310 observations, in a world-first BioBlitz between professional athletes and schoolchildren.



15.9: By 2020, integrate ecosystem and biodiversity values into national and local planning, development processes, poverty reduction strategies and accounts.



SUPPORTING OUR COMMUNITY



Desert Vipers hosted networking events for our community during Season 3 of DP World ILT20, both at the Sustainability Match, where we invited sustainability professionals from across the region, and during our fourth home game, where we invited education professionals for networking.

In a commitment to sharing our learnings, we have also supported conferences, speaking at the Global Education Supplies and Solutions (GESS) Conference, the Nature Connection Conference, and the Global Sustainability Benchmark in Sports (GSBS) event.

Finally, to celebrate those doing well, we have sponsored and attended awards ceremonies at Dubai British School, GEMS Metropole, GEMS Winchester School, and Jebel Ali School.



17.17: Encourage and promote effective public, public-private and civil society partnerships, building on the experience and resourcing strategies of partnerships.

MASS PARTICIPATION EVENTS

In a bid to get as many young people active as possible, Desert Vipers hosted a 'Wake and Shake' during their kit launch (as part of the Dubai Fitness Challenge) and Sustainability Match. These were 15-minute activities led by GEMS Metropole's Mike Lowery, to encourage active lifestyles. Approximately 200 people were reached across the two activities.



3.4: By 2030, reduce by one third premature mortality from non-communicable diseases through prevention and treatment and promote mental health and well-being.



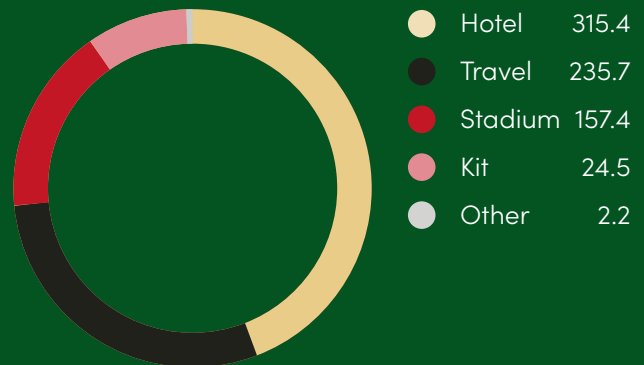
CARBON FOOTPRINT

SUMMARY

DESERT VIPERS' SEASON 3 CARBON FOOTPRINT WAS 735.2 tCO₂e, WHICH WAS 19.5% LOWER THAN SEASON 1'S BASELINE FOOTPRINT OF 913.4 tCO₂e, AND 5.2% LOWER THAN SEASON 2'S FOOTPRINT OF 775.7 tCO₂e.

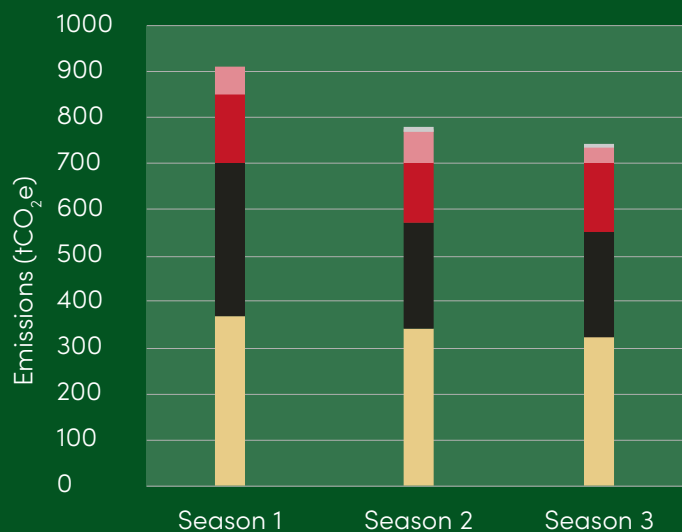
Hotel stays made up 42.9% of the footprint, followed by travel at 32.1%, stadium 21.4%, and kit 3.3%.

SEASON 3'S CARBON FOOTPRINT



ALONGSIDE SMALL CHANGES WHICH CUMULATIVELY ADDED UP, DESERT VIPERS' FOOTPRINT HAS LOWERED PREDOMINANTLY FOR THREE REASONS:

1. Installation of an energy management system at our Team Hotel, JA The Resort.
2. Management no longer flying in business class and reduced air travel.
3. Switching to 100% recycled materials in performance and replica kit through a partnership with PALMFIT.

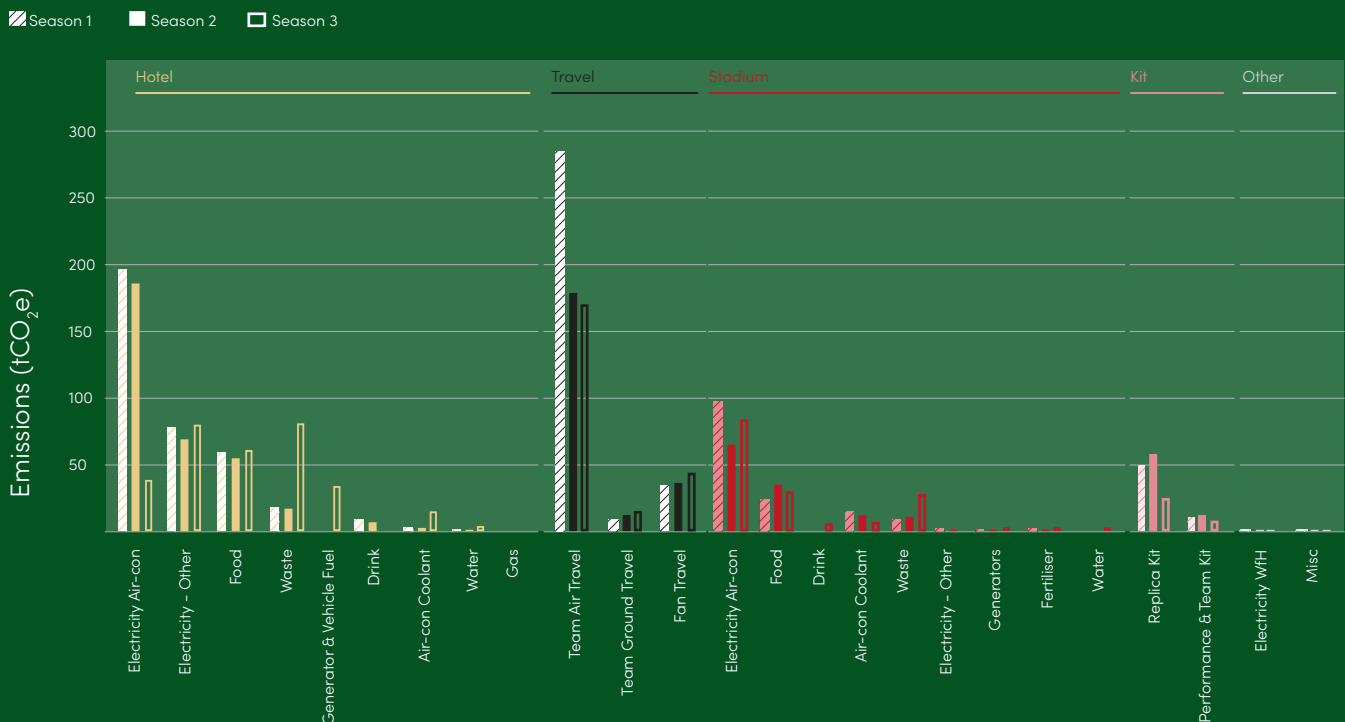


REPORTING SCOPE

Desert Vipers attempt to take accountability for all areas of its operations (including those that many sports organisations don't report on, such as replica kit and fan travel). However, difficulties in receiving data from suppliers means that some footprint sources are estimated, and a minor number of sources are missing. For transparency, a full breakdown is shown in the Appendix.

SEASON 3 CARBON FOOTPRINT ANALYSIS

THIS SECTION BREAKS DOWN THE SOURCES OF EMISSIONS IN MORE GRANULAR DETAIL.



HOTEL

Emissions decreased by 7.6% versus last season, mainly due to the hotel installing an energy management system, dramatically decreasing A/C electricity usage. Waste increased significantly versus previous years, due to the hotel hosting more events, such as weddings.

KIT

Emissions decreased by 66.1% versus last season, thanks to our partnership with PALMFIT. Performance and replica kits were made from fully recycled materials and locally, decreasing emissions by 59%. We also reduced the amount of kit we ordered, further reducing emissions.

TRAVEL

Emissions increased slightly by 2.6% versus last season. This is because we played three more matches than Season 2, resulting in higher fan attendances and therefore more emissions (21% of travel emissions). Air travel accounted for 73% of travel emissions, and these decreased by 4% versus S2 with fewer flights and more economy tickets.

STADIUM

Emissions increased by 21.5% versus last season. This is again due to the increased number of matches versus last season, with Desert Vipers playing 30% more matches in S3 than S2.

OTHER

Work from home electricity and some miscellaneous items resulted in a small amount of emissions.

PLANET SPOTLIGHT 1



PALM FIT

MORE SUSTAINABLE SPORTSWEAR WITH PALMFIT

IN SEASON 3 WE PARTNERED WITH PALMFIT TO COMPETE IN THE FIRST FULLY RECYCLED PERFORMANCE KIT IN ELITE LEVEL CRICKET ACROSS AN ENTIRE SEASON. THIS COLLABORATION HAS SET A NEW BENCHMARK FOR SUSTAINABLE SPORTSWEAR IN PROFESSIONAL CRICKET. THIS ALSO EXHIBITED HOW SUSTAINABILITY AND PERFORMANCE GO HAND-IN-HAND IN ACHIEVING TANGIBLE GAINS ENVIRONMENTALLY WHILE MAINTAINING ELITE SPORTING STANDARDS.

KEY ACHIEVEMENTS

- Kit emissions decreased by 66.1% in Season 3 versus Season 2. This was due to:
 - Switching to recycled materials across all Replica, Performance, and most Team Kit. Recycled polyester has a carbon footprint 51% lower than virgin polyester.
 - Manufacturing locally in the UAE reduced emissions by approximately 8%.
 - Designing for re-use and re-using some items from Season 2 reduced the amount of kit we used. Print-on-demand methods also resulted in reduced buffer items needed.
 - Kits were packaged loosely, with 25-50 items in a cardboard box, reducing packaging emissions through avoiding single-use plastic packaging.

LOOKING AHEAD

- In Season 4, we are conducting a Life-Cycle Assessment (LCA) of our Performance Kit to identify new areas for innovation and emissions reductions.
- Our kit is turning green in Season 4, as we use our kit as a vehicle to promote nature.



12.7: Promote public procurement practices that are sustainable, in accordance with national policies and priorities.



17.7: Encourage and promote effective public, public-private and civil society partnerships, building on the experience and resourcing strategies of partnerships.



PLANET SPOTLIGHT 2



BETTER HOTEL STAYS WITH JA THE RESORT

IN SEASON 3, WE FORMALISED OUR PARTNERSHIP WITH JA THE RESORT, WHICH HAS BEEN OUR HOME SINCE SEASON 1. THIS COLLABORATION HIGHLIGHTS OUR SHARED COMMITMENT TO SUSTAINABILITY, ENVIRONMENTAL CONSERVATION, AND COMMUNITY ENGAGEMENT.

KEY ACHIEVEMENTS

- Hotel stays made up 42.9% of our footprint, since we spend a significant amount of time at our Team Home. However, our share of hotel emissions decreased by 7.6% (25.9 tCO₂e) versus Season 2, despite spending more nights in the hotel as we progressed further in the tournament.
- A new energy management system in the hotel decreased emissions from energy by a staggering 54%, which was the main reason for the reduction in hotel emissions.

LOOKING AHEAD

- JA The Resort is building new sports facilities featuring two cricket ovals and six football pitches, due for completion shortly. One of the cricket ovals will become the new home of the Vipers, where we will train and host events. We are looking forward to working with the team at JA to integrate sustainability into this venue!



15.5: Take urgent and significant action to reduce the degradation of natural habitats, halt the loss of biodiversity and, by 2020, protect and prevent the extinction of threatened species.

17.7: Encourage and promote effective public, public-private and civil society partnerships, building on the experience and resourcing strategies of partnerships.



PLANET SPOTLIGHT 3

PLAYING FOR THE PLANET AT THE SUSTAINABILITY MATCH

THE SEASON 3 SUSTAINABILITY MATCH CONTINUED TO BUILD ON OUR MISSION TO DEMONSTRATE HOW CRICKET CAN DRIVE ENVIRONMENTAL AND SOCIAL CHANGE. OUR FLAGSHIP EVENT HAD A CARBON FOOTPRINT OF 30.86 tCO₂e, WITH WASTE BEING THE LARGEST SOURCE OF EMISSIONS, FOLLOWED BY THE LEAGUE T-SHIRTS, AND GENERATOR FUEL.

KEY ACHIEVEMENTS

- Team and Replica Kits were made with 100% recycled materials, reducing emissions by 59%.
- We requested that dairy products be removed from the hospitality food menu.
- From Season 2's learnings, we tried to reduce emissions from A/C, by increasing the temperature in hospitality by 2°C. We were expecting the emissions to decrease; however, there was no change in emissions, showing that we require an energy management system.

LOOKING AHEAD

- Going forwards, we would like to collaborate more with the stadium to undertake initiatives to reduce emissions. We are working hard to introduce organisations that will bowl-out the biggest sources of emissions, such as energy and waste management companies.
- Our Season 4 Sustainability Match will feature several updates from Season 3, including an eye-catching match kit. Keep your eyes peeled for this!



9.4: By 2030, upgrade infrastructure and retrofit industries to make them sustainable, with increased resource use efficiency and greater adoption of clean and environmentally sound technology and industrial processes, with all countries taking action in accordance with their respective capabilities.



11.6: By 2030, reduce the adverse per capita environmental impact of cities, including by paying special attention to air quality and municipal and other waste.



13.3: Improve education, awareness-raising and human and institutional capacity on climate change mitigation, adaptation, impact reduction and early warning.



LOOKING AHEAD

NEW: CORPORATE CRICKET & MENTAL WELLBEING

Cricket is more than a sport. Desert Vipers uses cricket as a powerful platform for promoting wellness, leadership, and community. We offer immersive, year-round activations that align with corporate goals and CSR initiatives, leveraging our coaches, players and our dedicated Health & Wellness coach, Sanjeevan Sandhu.

From Gully Cricket days and Ramadan tournaments to inspirational sessions with cricket legends and coaches, our offering is designed to uplift, engage, and inspire workforces, on and off the field.



OUR PROGRAMMES:

- Build emotional resilience through competitive spirit.
- Develop leadership through teamwork and decision-making under pressure.
- Strengthen collaboration through shared goals and camaraderie.
- Foster a sense of belonging by celebrating employee contributions in meaningful, uplifting ways.

With six years of experience across elite sport, education, and corporate environments, Sandhu brings both academic rigour and practical insight to his sessions.



SEASON 3 SUSTAINABILITY PARTNERS

DESERT VIPERS ARE PROUD TO HAVE FANTASTIC ORGANISATIONS SUPPORTING OUR SUSTAINABILITY EFFORTS.

We extend an enormous thank you to all of them, as our work would not be possible without their support. If your organisation would like to get involved in helping Desert Vipers on their sustainability journey, please email sustainability@thedesertvipers.com.



SUSTAINABILITY SUPPLIERS

Minimalist



carbon happy world™
SUSTAINABILITY MADE SIMPLE

DETRASH



GLOSSARY

HERE ARE SOME OF THE TERMS USED IN THIS REPORT:

BASELINE EMISSIONS

A benchmark year against which a company tracks its emission reduction performance over time

CARBON DIOXIDE (CO₂)

A naturally occurring gas in our atmosphere, measured in parts per million (ppm), which is the leading cause of most greenhouse gas emissions

CLIMATE CHANGE

Long-term shifts in temperature and weather patterns. Since the 1800s, human activities have been the main driver of climate change, primarily due to the burning of fossil fuels (like coal, oil, and gas), which produces heat-trapping gases

CARBON FOOTPRINT

The value showing the total amount of greenhouse gases from an activity or organisation. It is commonly reported in tonnes (or kilograms) of carbon dioxide equivalent

DP WORLD ILT20

The DP World International League T20. The UAE's premier cricket tournament

EMISSIONS

The release of greenhouse gases through activity into the atmosphere. This is commonly referred to as carbon emissions

ENVIRONMENTAL IMPACT

The (negative) effects of actions on the natural components of the planet

kgCO₂e

Kilograms of carbon dioxide equivalent. A unit of measurement with which to measure your greenhouse gas emissions

ICC

International Cricket Council. The governing body of cricket

Net Zero

Defined by the IPCC as the point when human-made emissions of greenhouse gases to the atmosphere are balanced by human-made removals, over a specified period. Typically, this means reducing emissions by 90% against a baseline year, & then offsetting the remaining 10%

S1

Season 1 of DP World ILT20

S2

Season 2 of DP World ILT20

S3

Season 3 of DP World ILT20

tCO₂e

Tonnes of carbon dioxide equivalent. A unit of measurement with which to measure your greenhouse gas emissions

HERE ARE SOME CARBON FOOTPRINT COMPARISONS FOR REFERENCE

2.1 tCO₂e – The average annual CO₂e emissions per person in India.

21.6 tCO₂e – The average annual CO₂e emissions per person in the UAE.

327.8 tCO₂e – The carbon footprint of Edgbaston's Go Green Game in 2023.

490,000 tCO₂e – The carbon footprint of Euro 2024.

1,590,000 tCO₂e – The target emissions for the 2024 Paris Olympics.

APPENDIX

Area	Item	Season 3		
		Recorded	What Info Was Recorded?	Uncertainty
Hotel	Electricity - Air-Con	Yes	Electricity use and source	High
	Electricity - Other	Yes	Electricity use and source	Low
	Food	Yes	Food purchases by hotel restaurants, estimated based on S2 values	High
	Waste	Yes	Waste quantity & type	Medium
	Drink	N/A		
	Air-Con Coolant	Yes	Air-con coolant use and type.	Low
	Water	Yes	Water use	Low
	Gas	Yes	Gas use	Low
	Fuel for Generators & Vehicles	Yes	Fuel use and type	Low
Travel	Team Air Travel	Yes	Class & duration of flight, departure & destination location, airline, date	V.Low
	Fan Travel	Yes	Survey of fans at one home match to determine transport mode and duration. Information from League on attendances and number of buses organised	Medium
	Team Ground Travel	Yes	Public transport, taxis, and car journeys	Low
Stadium	Electricity - Air-Con	Yes	Electricity use and source	Medium
	Food	Yes	Estimated the footprint of each dish, and calculated footprint by multiplying by number of dishes	Medium
	Drink	Yes	Drinks used in Team Room & Stadium	Low
	Air-Con Coolant	Yes	Air-con coolant use and type	High
	Waste	Yes	Waste quantity and type estimated based on S2 values	Medium
	Electricity - Other	Yes	Electricity use and source	Medium
	Generators	Yes	Fuel use and type	High
	Fertiliser	Yes	Fertiliser use and type	Medium
	Water	Yes	Water use	Low
	Gas	Yes	Gas use	Low
Kit	Replica	Yes	Material weight(s) and type(s), for both kit and packaging	V. low
	Performance & Team	Yes		V. low
Training Ground	No data was received for this category, but it is included here because we aim to report on this in future seasons			
Other	Electricity - WfH	Yes	Electricity bills from team members	Low
	Team Expenses	Yes	Team expenses from hotel stays and travel. Material quantity and type from one-off purchases	Low

	Season 1	Season 2	Season 3
Number of Elements Reported On	23	24	25
Uncertainty (1.0 (v. low) - 4.0 (high))	Medium Uncertainty (3.2/4.0)	Medium-Low Uncertainty (2.8/4.0)	Low-Medium Uncertainty (2.5/4.0)

APPENDIX

CHANGE OVER TIME

Area	Item	S3 Emissions (tCO ₂ e)	% Change from S2 to S3	Explanation
Hotel	Electricity - Air-Con	36.3	-80%	We reached the finals which resulted in an increase in emissions across all areas as we stayed more nights compared to S2.
	Electricity - Other	81.3	17%	
	Food	61.6	11%	However the recently-installed energy management system resulted in reduced emissions from electricity.
	Waste	84.0	346%	
	Air-Con Coolant	13.9	28	Waste was significantly higher as the hotel hosted more weddings and events
	Water	2.1	64%	
	Gas	0.3	3422%	
	Fuel for Generators & Vehicles	35.8	NEW	This area was new for S3, suggesting that previous carbon footprints were slightly under-estimated.
Travel	Team Air Travel	172.8	-4%	We had a slight reduction achieved through the continued policy of flying economy as standard, and slightly fewer flight hours overall.
	Fan Travel	48.2	30%	More matches and fans resulted in an increase in fan travel emissions.
	Team Ground Travel	14.7	15%	Increased accuracy, a bigger team, and more fixtures resulted in increased fan travel.
Stadium	Electricity - Air-Con	84.0	27%	An increase in the number of matches was responsible for much of the emissions increases.
	Electricity - Other	0.8	-57%	
	Food	27.8	-23%	However, food emissions were lower as beef & lamb were requested to be removed from all hospitality menus.
	Drink	5.3	-22%	
	Air-Con Coolant	7.2	-43%	Decreased air-con coolant values were likely due to an increase in air-con electricity.
	Waste	27.5	148%	
	Generators	2.9	198%	Increased generator emissions were due to reverting to a fuel-powered generator in S1, rather than the solar-powered ones in S2.
	Fertiliser	0.9	43%	
	Water	1.0	220%	
Kit	Replica Kit	18.0	-70%	Replica Kit was made from 100% recycled materials and fewer kits were used than in S2.
	Performance & Team Kit	6.5	-49%	Switching to recycled materials across virtually all items reduced emissions, as did ordering less due to designing for reuse and reusing from S2.
Other	Electricity - WfH	1.4	-23%	Lower grid emissions per kWh may be responsible for the change.
	Misc.	0.8	-26%	These emissions were small, so a small change resulted in a high percentage decrease.

A NOTE ON SEASON 1'S BASELINE

In 2023 Desert Vipers published a Sustainability Strategy Framework, which included our Season 1 carbon footprint. This was measured at 573.3 tCO₂e, which is less than the 913.4 tCO₂e value used in this report. The reason for this change is due to re-baselining after calculating the footprint of significantly more emissions sources in Season 2, and then retrospectively applying that information to Season 1. This more accurately reflects the footprint of the franchise in its first season, and can be used as a true baseline going forwards for which to measure our footprint against. Season 1 has been used as a baseline to report to the UN Sports for Climate Action Framework.



AUTHORS AND CONTRIBUTORS

This report was authored by Ben Hardy-Jones, Jack Luffman, and Yoganand Malligorai Kannan (Desert Vipers).

Designed by Martin Thornton and Jamie Rivers (Carbon Happy World).

